



FRESHMAN ORIENTATION PROGRAMME 2026

SCHOOL OF COMPUTING



Dear Freshman,

Welcome to SP! We have many activities in store to make your orientation more enjoyable and meaningful.

Have a wonderful FOP week!

If you are lost, please approach our information booth located in front of SP Convention Centre (SPCC) for help.



USEFUL INFORMATION

1. Complete the “Important things to do before coming to school” on the FOP webpage:

[SP Orientation Programme](#)

Remember to complete the modules in BrightSpace by their respective due date.

2. Dress code:

Tees, long pants/jeans, and covered shoes (compulsory for laboratory tours)

3. Things to bring:

- your student matriculation card (you will need this for entry to SP)
- a sweater, if necessary (for air-conditioned places)

4. Read our Student Handbook on the school rules:

[Student Handbook](#)

SCHEDULE HIGHLIGHTS



**SP
CARES**

Date: 14 & 15 April 2026
Time: To check with PTN
Venue: All across Singapore



**CCA
CARNIVAL**

Date: 16 & 17 April 2026
Time: 11am to 6pm/8.30pm
Venue: T16 Heartbeat



**SOC
BONDING
ACTIVITY**

Date: 17 April 2026
Time: 2pm to 6pm
Venue: SPorts ARena Level 3



**SP JUMBA
HUNT**

Date: 13 to 17 April 2026
Deadline: 5pm (17 April 2026)
Venue: Singapore Polytechnic

GETTING TO KNOW SP

1. What is the acronym of my School?

School	Acronym
Media, Arts & Design School	MAD
School of Architecture & the Built Environment	ABE
School of Business	SB
School of Chemical & Life Sciences	CLS
School of Computing	SoC
School of Electrical & Electronic Engineering	EEE
Singapore Maritime Academy	SMA
School of Mechanical & Aeronautical Engineering	MAE
School of Mathematical Sciences & Analytics (Poly Foundation Programme)	MSA (PFP)

Please click on > [School and Course Information](#) for more information.

2. What class am I in?

To find your class information, login to [Class Information](#) using your student account provided by SP.

Example of class information: DIT/FT/1A/01 (Course Code/Full Time/Phase of Study/Class Number)

Where do I go for my lesson?

Venue codes

LT = Lecture Theatre, e.g. LT4A

MLT = Main Lecture Theatre, e.g. MLT8

T = Teaching Block, e.g. T3A

W = Workshop, e.g. W5

Classroom and Office Location

Example 1 : T334

Location : Teaching Block 3, Level 3, Room 4

Example 2 : T3A21

Location : Teaching Block 3A, Level 2, Room 1

GETTING TO KNOW SP

3. Where is my School Admin Office?

ABE – T3A Level 4
CLS – T11A Level 6
EEE – T14 Level 7
SB – T18B Level 7
SoC – T19 Level 4
SMA – T1A Level 7
MAD – T19 Level 4
MAE – T18 Level 6
MSA – T7 Level 4

4. Where can I find information on IT Support and Services?

Please click on > [IT Support and Applications](#)
IT Service hotline: 67721260

5. I am an international student, where can I find information to help me settle into SP?

Please click on > [Resource Information for International Students](#)

6. Where can I find information on CCAs in SP?

For information on CCA, please click on > [CCA Information, Events and Programmes](#)

7. I need financial assistance for my studies, where can I find information or assistance?

Please click on > [Course Fees, Scholarships and Financial Assistance Schemes](#)

8. What are the sports and recreational facilities available in SP?

Check out the following facilities to take a break from studies or to keep fit:

1. Swimming Pool
2. Gym@Swimming Pool
3. Tennis Courts
4. Badminton Courts
5. Squash Courts
6. Basketball Courts
7. Running Track

For more information and booking procedures, please click on > [Sports Facilities](#)

9. Be part of Go Green SP Pledge [here](#) to support SP's sustainability efforts.

10. SP Campus Map

View our campus map at [SP Campus Map](#)

Director Welcome Address



Welcome to the School of Computing (SoC)!

This is an exciting new chapter in your life as you transition from secondary school to an institute of higher learning. Here, you'll experience a different environment where you will have more responsibility in managing your time, learning, and interactions with peers. If you ever face any challenges, remember that your Personal Tutor is here to support you.

The world around us is rapidly changing, driven by technological advancements and innovation. We arrive at SoC at a time when Singapore's economy is transforming through digital innovation. Our nation is focused on developing capabilities in AI, data analytics, cybersecurity, and software and application development. You will play a crucial role in this transformation process.

As you embark on this journey, you will encounter the emerging trend of Generative AI (GenAI). These powerful tools can enhance your learning when used wisely, but it is crucial that you remain mindful of how you use them. GenAI should be a tool to help you learn better, not a crutch that replaces your own thinking. We urge you not to outsource your thinking to AI. Instead, develop and strengthen your critical thinking and systems thinking skills—these are irreplaceable abilities that will set you apart. Equally important are humanistic skills like teamwork and communication. Technology may evolve, but the ability to collaborate effectively, communicate clearly, and think critically will remain essential throughout your career.

While building your technical expertise, be curious about the world around you. Read widely, stay informed about current affairs, social trends, and economic developments. Get involved in CCAs, arts, and sports activities. These experiences will shape your perspective and, in turn, inspire meaningful technological innovations for our society.

At SoC, we are proud to have produced many PSC Scholarship and SCS Future Leader in Tech award recipients. These achievements are a testament to the dedication, hard work, and passion of our students. As you embark on this journey, remember that you too have the potential to achieve great things. Embrace the opportunities that will come your way, and strive to make a positive impact in the world of technology.

Once again, welcome to SoC. We are excited to have you with us and look forward to seeing you thrive.

Director
Liew Chin Chuan

About The School



School of Computing (SoC) is dedicated to equipping students with the skills and knowledge necessary to thrive in the ever-evolving computing industry. Our comprehensive curriculum offers a unique blend of theoretical knowledge and practical experience, ensuring that our students are well-prepared for the demands of the future job market.

Year-long Internships: Our students have the opportunity to embark on year-long internships, providing them with invaluable exposure to leading companies such as SingTel, GovTech, and A*Star. These internships not only introduce students to the corporate world, but also help them build a comprehensive industry portfolio and a strong personal industry network, setting the foundation for a successful career.

University Accelerated Pathway Programme (UAPP): In collaboration with esteemed institutions like NUS, SMU and SUTD, we offer UAPP that allow students to fast-track their education and gain advanced insights into the field of computing.

Industry Now Curriculum (INC): Our INC Pathway integrates hands-on industry project work for students, bringing them industry practices and technologies into their training, ensuring that our students are learning the most up-to-date content and are ready to hit the ground running upon graduation.

By participating in industry workshops, competitions, learning journeys, and research, our students are constantly exposed to new ideas and are inspired to achieve greatness. At the School of Computing, we don't just teach computing – we inspire future innovators and leaders.

For enquiries on Freshman Orientation Programme, please contact:

Name	Mr Soh Yong Sheng	Ms Karen Toh
Telephone	68708291	68707006
Email	SOH_Yong_Sheng@sp.edu.sg	Karen_TOH@sp.edu.sg

Freshman Orientation Programme Activities Overview

14 April Tuesday	15 April Wednesday	16 April Thursday	17 April Friday
DCS, DCITP, DAAA, DCDF Meet-Your-Tutor Session (Report to your respective venue) 10.00am - 11.30am DCITP/1A/01-12, DAAA/1A/01-04, DCDF/1A/01-05 10.30am - 12.00pm DCS/1A/01, 03, 05, 06 1.30pm - 3.00pm DCS/1A/02, 04, 07 DCS Only *Wear FOP T-shirt* SP Cares (Community Service at Active Ageing Centres, Senior Day Care Centres and Nursing Homes across Singapore) 2.00pm - 4.30pm NTUC Health Nursing Home (Tampines) 4.00pm - 5.30pm NTUC Health Active Ageing Centre (Bukit Merah, Telok Blangah)	DCITP, DAAA, DCDF Only *Wear FOP T-shirt* SP Cares (Community Service at Active Ageing Centres, Senior Day Care Centres and Nursing Homes across Singapore) 9.30am - 12.00pm Refer to Diploma Course's SP Cares allocated venue Tampines Pasir Ris Dakota Crescent Geylang East Bukit Batok West Taman Jurong Woodlands East Marsiling Kampung Admiralty Bukit Merah Bukit Merah View Telok Blangah Radin Mas Toa Payoh 10.00am - 12.30pm Lengkok Bahru	9.00am - 11.00am SoC School and Industry Talk (Report to SP Convention Centre) 11.00am - 2.00pm Lunch (guided by Student Leaders) 2.00pm - 4.00pm Library Tour 4.00pm - 6.00pm CCA Carnival @ T16-Heartbeat	2.00pm - 6.00pm School Bonding Activity @SPorts ARena Level 3 2.00pm - DAAA Wave 1 2.00pm - DCDF Wave 1 3.00pm - DCITP 01-06 Wave 2 4.00pm - DCITP 07-12 Wave 3 5.00pm - DCS Wave 4 12.00pm - 6.00pm CCA Carnival @ T16-Heartbeat 7.00pm - 8.30pm School Championship Announcement @ T16-Heartbeat

SP Jumba Hunt (Campus Exploration Activity)

Think you know your way around? Think again. The Jumba Hunt is turning the entire SP campus into a massive, gamified playground.

How to Play 🎮

- Gather Your Squad: Form a dream team of 5 classmates.
- Group Name: School's Acronym_GroupName (e.g. **SoC_Avengers**).
- Solve & Snap: Use the [official app](#) to crack riddles and complete photo challenges at 20 iconic spots.
- Learn the Lore: Discover "Fun Facts" about SP while racking up points for your school.

The "Radius" Challenge 📍

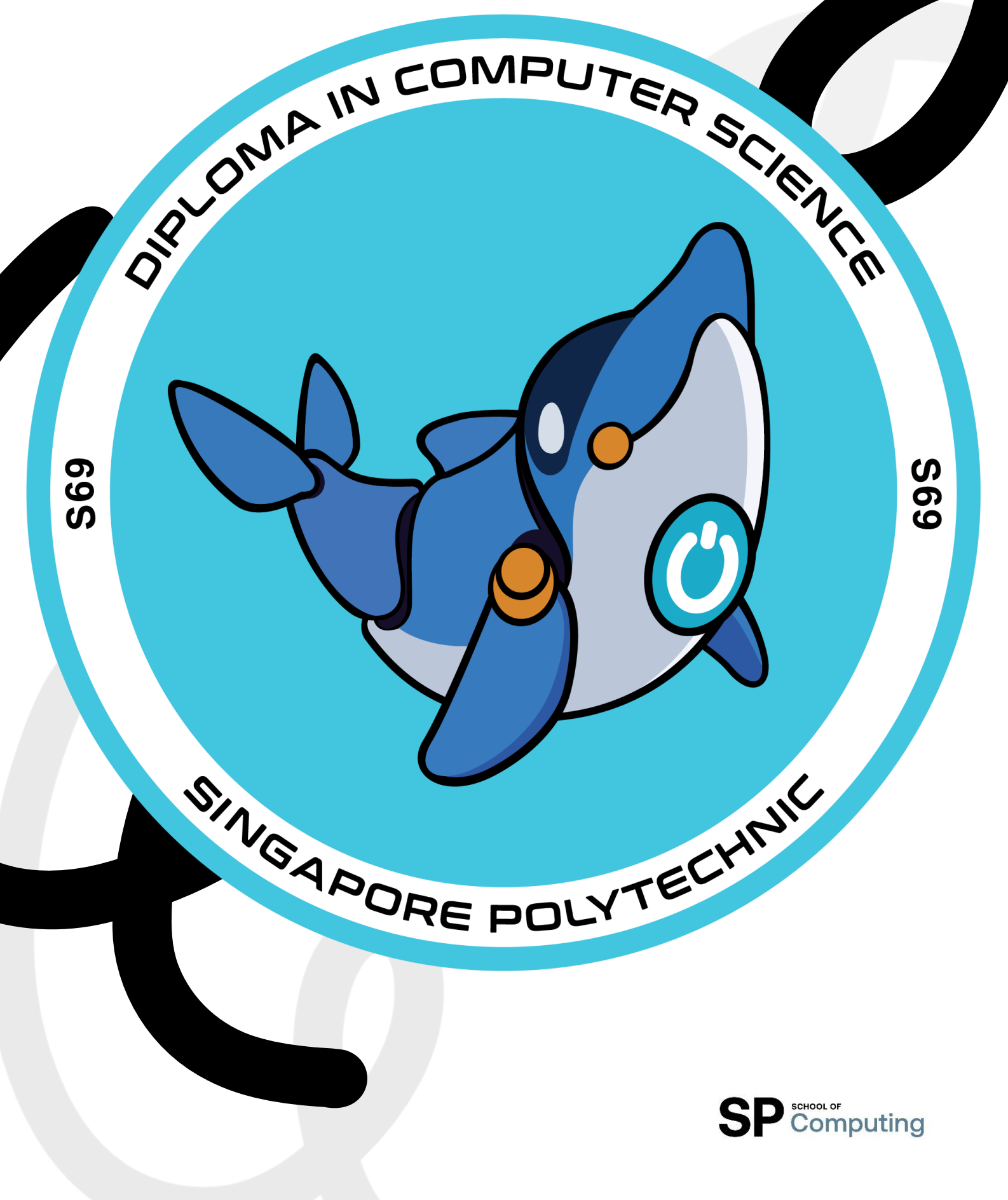
No shortcuts allowed! The app uses GPS—you can only submit your answers when you are within a 10m radius of the location. Lace up those sneakers, it's time to get moving!

Event Timeline

- 📅 Starts: 13 April
- ⌚ Ends: 17 April (Strictly by 5:00 PM)

For More Information: [Link](#)

Play [HERE](#)



Diploma in Computer Science

14 April 2026 (Tuesday)

Class	Personal Tutor
DCS/FT/1A/01	GOH CHIA MING
DCS/FT/1A/02	JANNY CHAN
DCS/FT/1A/03	TRACY THUN SU NYI NYI
DCS/FT/1A/04	CALVIN SIAK
DCS/FT/1A/05	TAN BOON YUEN
DCS/FT/1A/06	TRACY THUN SU NYI NYI
DCS/FT/1A/07	JANNY CHAN
Continue next page for Diploma Activities	

Diploma in Computer Science

14 April 2026 (Tuesday)

Time	Activity	Class	Venue
10.30 am – 12.00 pm	Report to respective classroom for Meet-Your-Tutor session <i>*Tutors to brief details on Jumba Hunt for 15th February*</i>	DCS/1A/01	T2156
		DCS/1A/03	T2155
		DCS/1A/05	T2156
		DCS/1A/06	T2155
12.00 pm – 1.00 pm	Lunch Break (DCS/1A/01, 03, 05, 06) – Proceed to Tampines via public transport as a class		
1.30 pm – 3.00 pm	Report to respective classroom for Meet-Your-Tutor session <i>*Tutors to brief details on Jumba Hunt for 15th February*</i>	DCS/1A/02	T2147
		DCS/1A/04	T2146
		DCS/1A/07	T2147
3.00 pm – 4.00 pm	(DCS/1A/02, 04, 07) – Proceed to SP Cares venue via public transport as a class		

Proceed to SP Cares venue as a class

Time	Activity	Class	Location
2.00 pm – 4.30 pm	SP Cares *Wear FOP T-shirt*	DCS/1A/01	NTUC Health Nursing Home (Tampines) 1 Tampines St 22, Singapore 529367
		DCS/1A/03	
		DCS/1A/05	
		DCS/1A/06	
4.00 pm – 5.30 pm	SP Cares *Wear FOP T-shirt*	DCS/1A/02	NTUC Health Active Ageing Centre (Bukit Merah) 117 Jalan Bukit Merah #01-1683 Singapore 160117
		DCS/1A/04	NTUC Health Active Ageing Centre (Telok Blangah) 41 Telok Blangah Rise #01-373 Singapore 090041
		DCS/1A/07	NTUC Health Active Ageing Centre (Bukit Merah View) 117 Bukit Merah View #01-205 Singapore 151117

Diploma in Computer Science

15 April 2026 (Wednesday)

Time	Activity	Class
1.00 pm – 6.00 pm	SP Jumba Hunt CAMPUS EXPLORATION ACTIVITY Objective: Go to the locations and complete a task	All

Diploma in Computer Science

16 April 2026 (Thursday)

Time	Activity	Class	Venue
9.00 am – 11.00 am	School and Industry Talk	All	SP Convention Centre (SPCC)
Lunch Break			
2.00 pm – 4.00 pm Library tour (Student leaders are to bring them over to the library)	Please explore the different levels of SP library from 2-3pm Classes are to proceed to respective venue at 3.10pm for briefing - DCS/1A/01 – L1 Programme Zone - DCS/1A/02 – L3 Programme Zone - DCS/1A/03 – L4 Drawing Room - DCS/1A/04 – L4 Drawing Room - DCS/1A/05 – L4A Innolab 2 - DCS/1A/06 – L4A Innolab 2 - DCS/1A/07 – Colours		
2.00 pm - 6.00 pm	CCA Carnival	All	T16 - Heartbeat

17 April 2026 (Friday)

Time	Activity	Class	Venue
12.00 pm – 6.00 pm	CCA Carnival	All	T16 - Heartbeat
5.00 pm – All DCS classes	Student Bonding Activity Ice Breakers - Splat! - Hot and Cold - Marshmallow - Phoenix - Apocalypse - Kinball	4 WAVES OF PARTICIPANTS 1 hour per wave - Wave 1 DAAA & DCDF - Wave 2 DCITP 1-6 - Wave 3 DCITP 7-12 - Wave 4 DCS	SPorts ARena Level 3
7.00 pm – 8.30 pm	School Championship Announcement		T16 - Heartbeat

COMMON ICT PROGRAMME



S32

S32

SINGAPORE POLYTECHNIC

Diploma in Common IT Programme

14 April 2026 (Tuesday)

Class	Personal Tutor
DCITP/FT/1A/01	JEFF LEE
DCITP/FT/1A/02	EDWIN LIM
DCITP/FT/1A/03	HENG HWEE HUANG
DCITP/FT/1A/04	DR. SAW VEE-LIEM
DCITP/FT/1A/05	KENNETH TAN
DCITP/FT/1A/06	ONG YANG YANG
DCITP/FT/1A/07	ONG PEI FENG
DCITP/FT/1A/08	EDWIN LIM
DCITP/FT/1A/09	HENG HWEE HUANG
DCITP/FT/1A/10	SOH YONG SHENG
DCITP/FT/1A/11	LIM CHENG CHONG
DCITP/FT/1A/12	ONG PEI FENG
Continue next page for Diploma Activities	

Diploma in Common IT Programme

14 April 2026 (Tuesday)

Time	Activity	Class	Venue
9.50 am - 10.00 am	Report to classroom	All classes	
10.00 am - 11.30 am	Meet-Your-Tutor session <i>*Tutors to brief details on Jumba Hunt for afternoon activities*</i>	DCITP/1A/01	T2141
		DCITP/1A/02	T2142
		DCITP/1A/03	T2143
		DCITP/1A/04	T2022
		DCITP/1A/05	T2021
		DCITP/1A/06	T2154
		DCITP/1A/07	T2146
		DCITP/1A/08	T2142
		DCITP/1A/09	T2143
		DCITP/1A/10	T2151
		DCITP/1A/11	T2152
		DCITP/1A/12	T2146
11.30 am - 12.50 pm	Lunch Break		
1.00 pm onwards	SP Jumba Hunt activity	All classes	Respective locations
Continue next page for Jumba Hunt details			

Diploma in Common IT Programme

14 April 2026 (Tuesday)

Time	Activity	Class
1.00 pm – 6.00 pm	SP Jumba Hunt CAMPUS EXPLORATION ACTIVITY Objective: Go to the locations and complete a task	All

Diploma in Common IT Programme

15 April 2026 (Wednesday)

Report 9.30am at SP Cares venue as a class

Time	Activity	Class	Location
9.30 am - 12.00 pm	SP Cares *Wear FOP T-shirt*	DCITP/1A/01	NTUC Health Senior Day Care (Marsiling) 172 Woodlands St 13, Singapore 730172
		DCITP/1A/02	NTUC Health Senior Day Care (Pasir Ris Central) 112 Pasir Ris St 11, #01-657, Singapore 510112
		DCITP/1A/03	NTUC Health Active Ageing Centre (Bukit Merah View) 117 Bukit Merah View, #01-205, Singapore 151117
		DCITP/1A/04	NTUC Health Active Ageing Centre (Taman Jurong) 118A Corporation Drive #01-01, Singapore 611118
		DCITP/1A/05	NTUC Health Senior Day Care (Radin Mas) 51 Telok Blangah Crescent, #03-01, Singapore 098917
		DCITP/1A/06	NTUC Health Senior Day Care (Dakota Crescent) 62 Dakota Crescent, #01-315, Singapore 390062
		DCITP/1A/07	NTUC Health Active Ageing Centre (Woodlands East) 691C Woodlands Drive 73, #01-43, Singapore 733691
		DCITP/1A/08	NTUC Health Active Ageing Centre (Care) (Pasir Ris Central) 112 Pasir Ris St 11, #01-657, Singapore 510112
		DCITP/1A/09	NTUC Health Senior Day Care (Bukit Merah View) 117 Bukit Merah View, #01-201, Singapore 151117
		DCITP/1A/10	NTUC Health Senior Day Care (Toa Payoh) 169 Toa Payoh Lorong 1, #01-1052, Singapore 310169
		DCITP/1A/11	NTUC Health Senior Day Care (Geylang East) 25 Geylang East Central, Level 3, Singapore 389708
		DCITP/1A/12	NTUC Health Senior Day Care (Kampung Admiralty) 676 Woodlands Drive 71, #07-02, Singapore 730676

Continue next page for Diploma Activities

Diploma in Common IT Programme

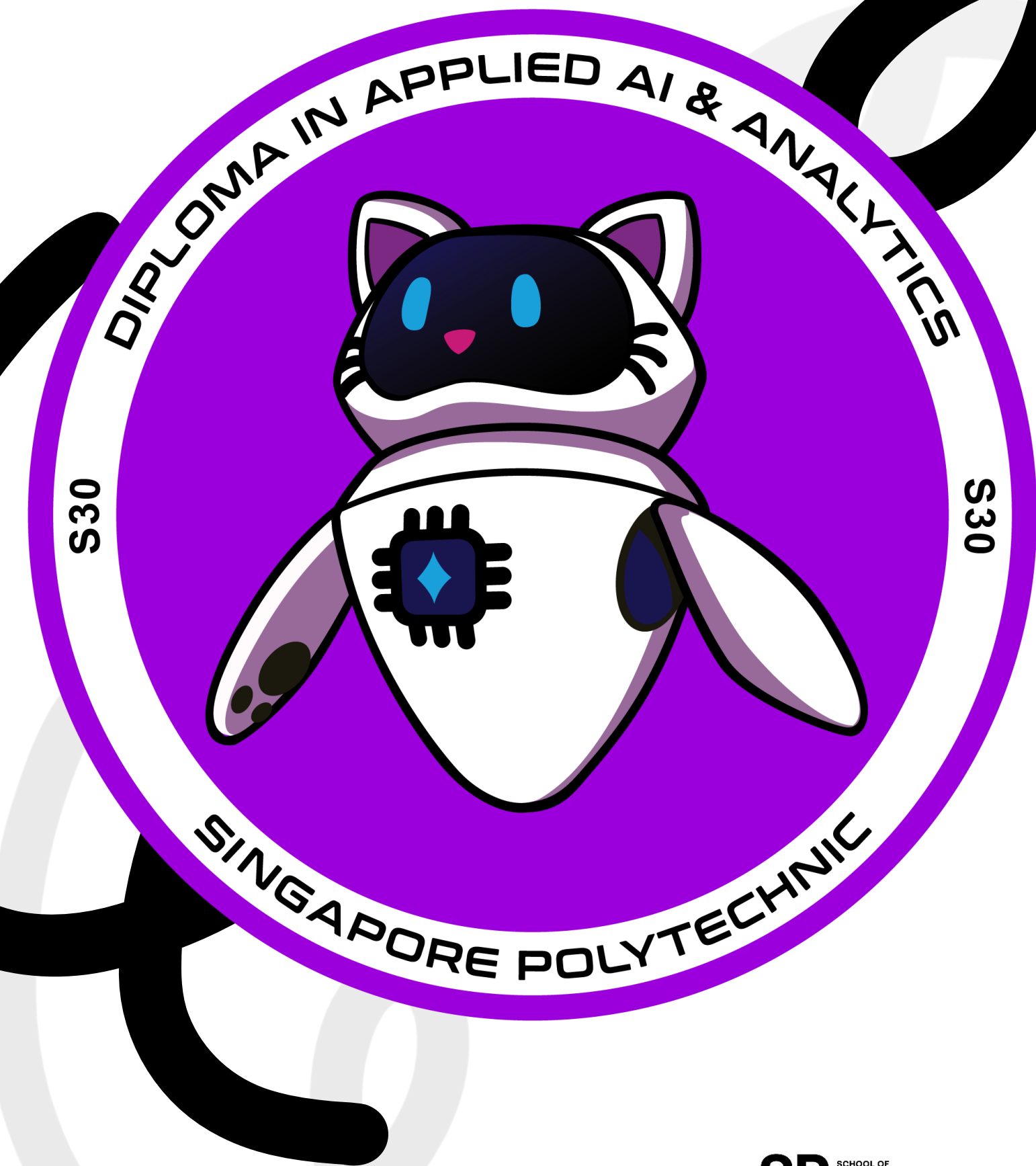
16 April 2026 (Thursday)

Time	Activity	Class	Venue
9.00 am – 11.00 am	School and Industry Talk	All	SP Convention Centre (SPCC)
Lunch Break			
2.00 pm – 4.00 pm Library tour (Student leaders are to bring them over to the library)	Classes are to proceed to respective venue at 2.25pm for briefing - DCITP/FT/1A/01 – L1 Programme Zone - DCITP/FT/1A/02 – L3 Programme Zone - DCITP/FT/1A/03 – L4 Drawing Room - DCITP/FT/1A/04 – L4 Innolab 2 - DCITP/FT/1A/05 & 06 – Colours Please continue to explore the different areas of SP library after briefing		
	Classes are to proceed to respective venue at 2.40pm for briefing - DCITP/FT/1A/07 – L1 Programme Zone - DCITP/FT/1A/08 – L3 Programme Zone - DCITP/FT/1A/09 – L4 Drawing Room - DCITP/FT/1A/10 – L4 Innolab 2 - DCITP/FT/1A/11 & 12 – Colours Please continue to explore the different areas of SP library after briefing		
4.00 pm – 6.00 pm	CCA Carnival	All	T16 - Heartbeat
Continue next page for Diploma Activities			

Diploma in Common IT Programme

17 April 2026 (Friday)

Time	Activity	Class	Venue
12.00 pm – 6.00 pm	CCA Carnival	All	T16 - Heartbeat
3.00 pm - DCITP 01-06 4.00 pm - DCITP 07-12	Student Bonding Activity Ice Breakers 1. Splat! 2. Hot and Cold 3. Marshmallow 4. Phoenix 5. Apocalypse 6. Kinball	4 WAVES OF PARTICIPANTS 1 hour per wave • Wave 1 DAAA & DCDF • Wave 2 DCITP 1-6 • Wave 3 DCITP 7-12 • Wave 4 DCS	SPorts ARena Level 3
7.00 pm – 8.30 pm	School Championship Announcement		T16 - Heartbeat



Diploma in Applied AI & Analytics

14 April 2026 (Tuesday)

Class	Personal Tutor
DAAA/FT/1A/01	KAREN TOH
DAAA/FT/1A/02	JINASASANA PITA
DAAA/FT/1A/03	KAREN TOH
DAAA/FT/1A/04	TIAN FENG
Continue next page for Diploma Activities	

Diploma in Applied AI & Analytics

14 April 2026 (Tuesday)

Time	Activity	Class	Venue
9.50 am - 10.00 am	Report to classroom	All classes	
10.00 am - 11.30 am	Meet-Your-Tutor session <i>*Tutors to brief details on Jumba Hunt for afternoon activities*</i>	DAAA/1A/01	T2147
		DAAA/1A/02	T2131
		DAAA/1A/03	T2147
		DAAA/1A/04	T2132
11.30 am - 12.50 pm	Lunch Break		
1.00 pm onwards	SP Jumba Hunt activity	All classes	Respective locations
Continue next page for Jumba Hunt details			

Diploma in Applied AI & Analytics

14 April 2026 (Tuesday)

Time	Activity	Class
1.00 pm – 6.00 pm	Jumba Hunt CAMPUS EXPLORATION ACTIVITY Objective: Go to the locations and complete a task	All

Diploma in Applied AI & Analytics

15 April 2026 (Wednesday)

Report 9.30am at SP Cares venue as a class

Time	Activity	Class	Location
9.30 am – 12.00 pm	SP Cares *Wear FOP T-shirt*	DAAA/1A/01	NTUC Health Senior Day Care (Bukit Batok West) Block 439 Bukit Batok West Avenue 8, #01-01, Singapore 650439
		DAAA/1A/02	NTUC Health Senior Day Care (Pasir Ris) 12 Pasir Ris Walk, #01-01, Singapore 518063
		DAAA/1A/03	NTUC Health Active Ageing Centre (Care) (Bukit Batok West) Blk 439 Bukit Batok West Ave 8, #02-01 Singapore 650439
10.00 am – 12.30 pm		DAAA/1A/04	NTUC Health Active Ageing Centre (Lengkok Bahru) 57 Lengkok Bahru #01-491 Singapore 151057

Continue next page for Diploma Activities

Diploma in Applied AI & Analytics

16 April 2026 (Thursday)

Time	Activity	Class	Venue
9.00 am – 11.00 am	School and Industry Talk	All	SP Convention Centre (SPCC)
Lunch Break			
2.00 pm – 4.00 pm Library tour (Student leaders are to bring them over to the library)	Classes are to proceed to respective venue at 2.10pm for briefing - DAAA/1A/01 – L1 Programme Zone - DAAA/1A/02 – L3 Programme Zone - DAAA/1A/03 – L4 Drawing Room - DAAA/1A/04 – L4A Innolab 2 Please continue to explore the different areas of SP library after briefing		
4.00 pm – 6.00 pm	CCA Carnival	All	T16 - Heartbeat
Continue next page for Diploma Activities			

Diploma in Applied AI & Analytics

17 April 2026 (Friday)

Time	Activity	Class	Venue
12.00 pm – 6.00 pm	CCA Carnival	All	T16 - Heartbeat
2.00 pm - DAAA	Student Bonding Activity Ice Breakers 1. Splat! 2. Hot and Cold 3. Marshmallow 4. Phoenix 5. Apocalypse 6. Kinball	4 WAVES OF PARTICIPANTS 1 hour per wave • Wave 1 DAAA & DCDF • Wave 2 DCITP 1-6 • Wave 3 DCITP 7-12 • Wave 4 DCS	Sports ARena Level 3
7.00 pm – 8.30 pm	School Championship Announcement		T16 - Heartbeat



Diploma in Cybersecurity & Digital Forensics

14 April 2026 (Tuesday)

Class	Personal Tutor
DCDF/FT/1A/01	VICKI LEE
DCDF/FT/1A/02	VICKI LEE
DCDF/FT/1A/03	BERNARD TANG
DCDF/FT/1A/04	JOHN NG CHEE SENG
DCDF/FT/1A/05	JEFF LEE
Continue next page for Diploma Activities	

Diploma in Cybersecurity & Digital Forensics

14 April 2026 (Tuesday)

Time	Activity	Class	Venue
9.50 am - 10.00 am	Report to classroom	All classes	
10.00 am - 11.30 am	Meet-Your-Tutor session <i>*Tutors to brief details on Jumba Hunt for afternoon activities*</i>	DCDF/1A/01	T2144
		DCDF/1A/02	T2144
		DCDF/1A/03	T2033
		DCDF/1A/04	T2034
		DCDF/1A/05	T2141
11.30 am – 1.00 pm	Lunch Break		
1.00 pm onwards	SP Jumba Hunt activity	All classes	Respective locations
Continue next page for Jumba Hunt details			

Diploma in Cybersecurity & Digital Forensics

14 April 2026 (Tuesday)

Time	Activity	Class
1.00 pm – 6.00 pm	Jumba Hunt CAMPUS EXPLORATION ACTIVITY Objective: Go to the locations and complete a task	All

Diploma in Cybersecurity & Digital Forensics

15 April 2026 (Wednesday)

Report 9.30am at SP Cares venue as a class

Time	Activity	Class	Location
9.30 am - 12.00 pm	SP Cares *Wear FOP T-shirt*	DCDF/1A/01	NTUC Health Nursing Home (Tampines) 1 Tampines St 22, Singapore 529367
		DCDF/1A/02	
		DCDF/1A/03	
		DCDF/1A/04	
		DCDF/1A/05	
Continue next page for Diploma Activities			

Diploma in Cybersecurity & Digital Forensics

16 April 2026 (Thursday)

Time	Activity	Class	Venue
9.00 am – 11.00 am	School and Industry Talk	All	SP Convention Centre (SPCC)
Lunch Break			
2.00 pm – 4.00 pm Library tour (Student leaders are to bring them over to the library)	Please explore the different levels of SP library from 2.00pm Classes are to proceed to respective venue at 2.55pm for briefing • DCDF/1A/01 – L1 Programme Zone • DCDF/1A/02 – L3 Programme Zone • DCDF/1A/03 – L4 Drawing Room • DCDF/1A/04 – L4A Innolab 2 • DCDF/1A/05 – Colours Continue to explore the different areas of SP library after briefing		
4.00 pm – 6.00 pm	CCA carnival	All	T16 - Heartbeat
Continue next page for Diploma Activities			

Diploma in Cybersecurity & Digital Forensics

17 April 2026 (Friday)

Time	Activity	Class	Venue
12.00 pm – 6.00 pm	CCA Carnival	All	T16 - Heartbeat
2.00 pm - DCDF	Student Bonding Activity Ice Breakers 1. Splat! 2. Hot and Cold 3. Marshmallow 4. Phoenix 5. Apocalypse 6. Kinball	4 WAVES OF PARTICIPANTS 1 hour per wave • Wave 1 DAAA & DCDF • Wave 2 DCITP 1-6 • Wave 3 DCITP 7-12 • Wave 4 DCS	Sports ARena Level 3
7.00 pm – 8.30 pm	School Championship Announcement		T16 - Heartbeat